

Your Tech Checklist



Knowing the required hardware and software for **your** specific online tasks, and making sure you have them, is the same basic practice as making sure you have the right tools before beginning a construction job. When you've got the right tools, you can **avoid** lots of unnecessary complications.



Your computer. Make sure that the primary computer you'll be using meets [Canvas requirements](#). If you intend to use video and audio, make sure you have a webcam, microphone, and speakers.



On the go? Use the Canvas app for [iOS](#) or [Android](#). Just don't use the app for your **primary** access! After you install the app be sure to type Umpqua Community College to find our school.



Your internet connection. Since Canvas is a rich multimedia environment, dial-up internet is insufficient. A bare minimum connection speed requirement is Basic Broadband (at least 4 MB/s download speeds) - but the more the better, especially if you intend to use any streaming media or live (synchronous) interactions. [Test your connection speed now!](#)



Your web browser. Always use the most recent version of **Chrome**, **Firefox**, **Safari** or **Edge** as your browser when using Canvas. You may see a banner across the top of your page if your browser is out of date. Visit Canvas Guides for up to date information on [supported browsers](#).

- To download the Chrome browser, go to [the Chrome download site](#).
- To download the Firefox browser, go to [the Firefox download site](#).



Additional plugins. Below are some links to download other applications that might be useful depending on your particular class requirements. Click the corresponding links to download each one from the company's website (they're free!).

- **Adobe Flash Player:** To view videos. [Click here to download Adobe Flash Player.](#)
- **Adobe Reader:** To read PDF files. [Click here to download Adobe.](#)
- **Java:** Java is a program that helps many communication features work effectively. [Click here to download Java.](#)